# 2022 Hunley Associate Salesforce Consultant Academy



A synthesis of insights and recommendations to develop Hunley's Consultant Academy, based on workshops conducted by Montage Learning.



2022 Hunley Consultant Academy

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### Academy Mission Statement

#### What is our goal?

Hunley needs consultants with experience **AND** skills capable of collaborating on projects, **BUT** it is difficult to source/recruit/train those who have the right background, **THEREFORE** Hunley's Academy is an opportunity for those that exhibit the right attributes to join Hunley, gain experience, and contribute to the client experience as an Associate Salesforce Consultant.

Montage uses the And, But, Therefore (ABT) model (developed by Randy Olson) to frame a goal, problem or obstacle in a story format.





# Knowledge Buckets

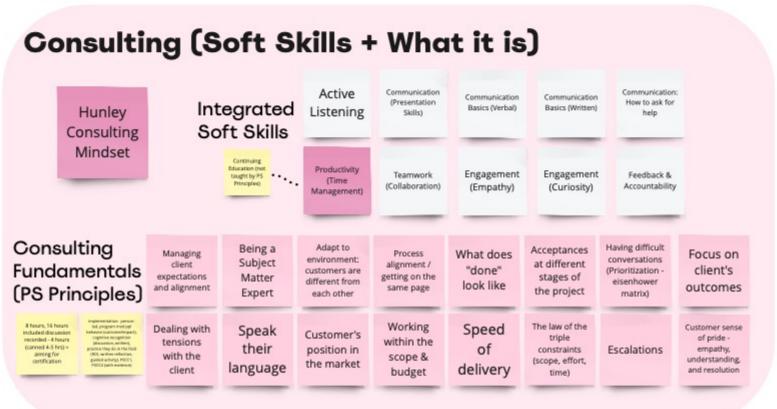
#### **Support Areas**





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#### **4 Areas of Focus**



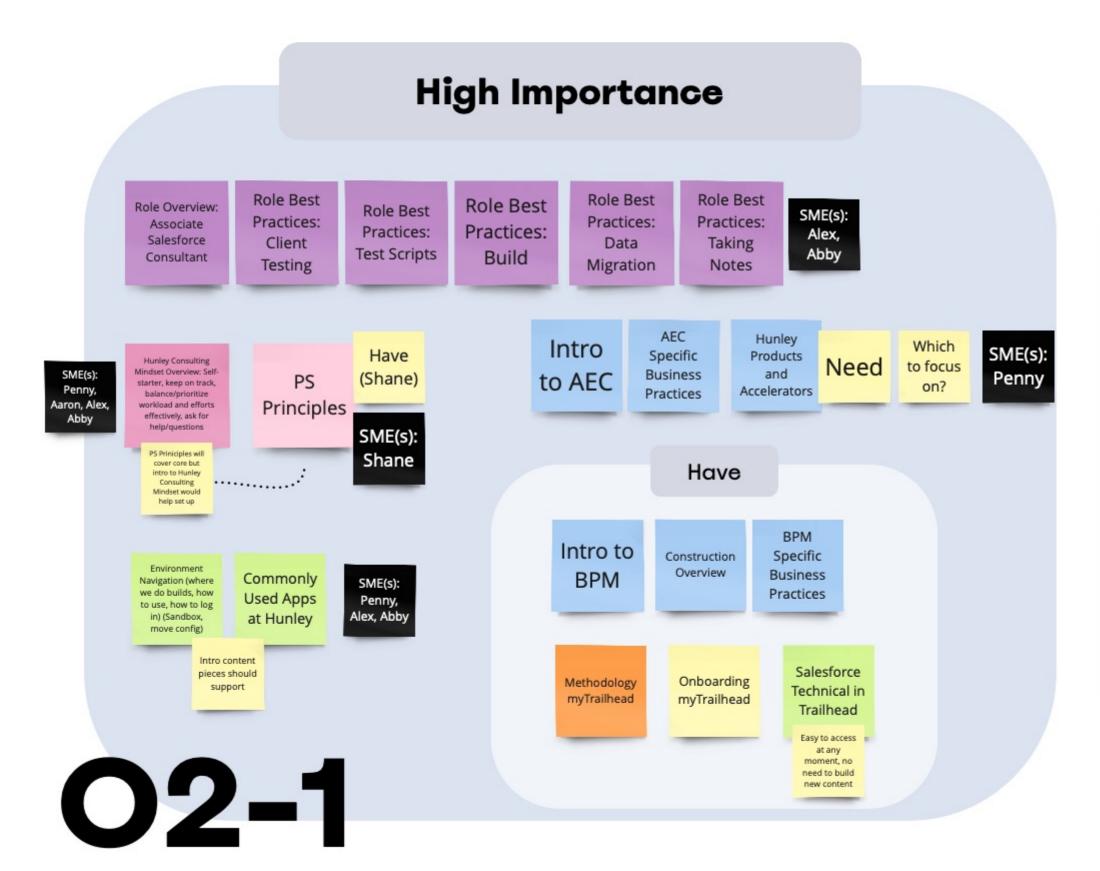








# Knowledge Prioritization







# Academy Phases

4 Phases that integrate the different Knowledge Buckets

3 months, pass admin cert, lead primary but not independent (2 basic clients, not average client), aligned with senior members as support

basic admin cert, support simple clients, work with senior CSM (works on tasks but someone else maintains relationships) no prior
experience get
better technically
but work with
others to
accomplish tasks

missing consulting, processes,

ACSM mentorship?

client management excellence best practices? what do clients look like? examples of clients Hunley: best examples of work

#### **Onboarding**

Academy Participants learn about the Hunley Group, gain an overview of the Academy, and get setup. Consulting & Salesforce Basics

Academy Participants learn Salesforce Basics and work on their Consulting soft skills. On a Project

Academy Participants learn Hunley's Methodology and apply role best practices while working on a Mock Project. Capstone & Shadowing

Academy Participants work on, complete, and present their Capstone Project while shadowing others.

#### **Considerations in Design:**

- Remote Environment
- Independent Work
- Opportunities to Apply & Practice

ASCM
Onboarding &
Consulting/SF
Basics

ASCM processes?

#### **Length of Academy:**

- 7 12 Weeks
- Dependencies: Content Priority, Time allotted for Capstone + Shadowing

Different project cycle

different process - need to define MS process (borrow some from PS) Different flavors for discovery as example

borrow from PS processes

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### Academy Curriculum

4 Phases that integrate the different Knowledge Buckets

#### **Curriculum Link**

**Hunley Academy Curriculum** 

#### **Learner Actions**

**Knowledge:** Written content or media that learners can consume passively and independently.

**Application:** Learners take an active role in using recently acquired knowledge to solve a problem or reflect with guidance.

Practice: Learners utilize what they've learned in a "real world" scenario, a Capstone Project, leveraging known resources and teammates.

#### **Academy Breakdown**

Segments 1.1 - 1.5

Segment Segment 1.1 Segment 1.3 Segment 1.5 Segment 1.5

- Remote environments require flexibility
- Allows facilitators to adjust curriculum based on candidates and circumstances

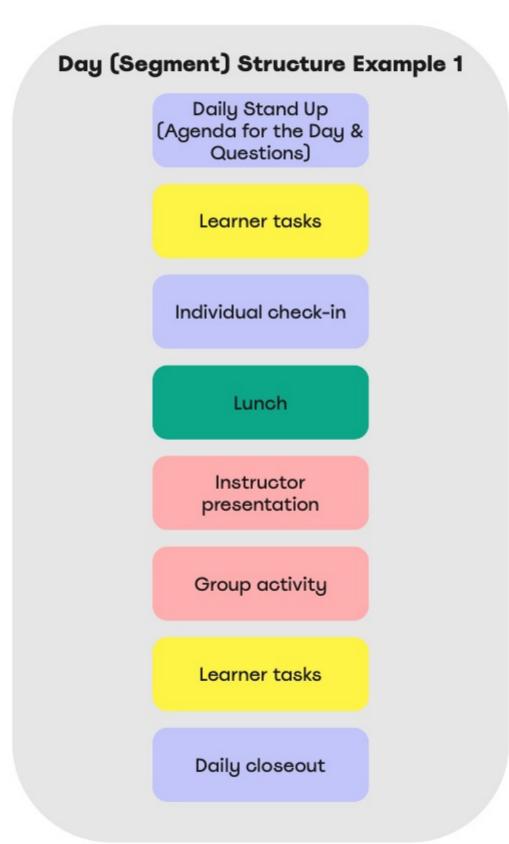


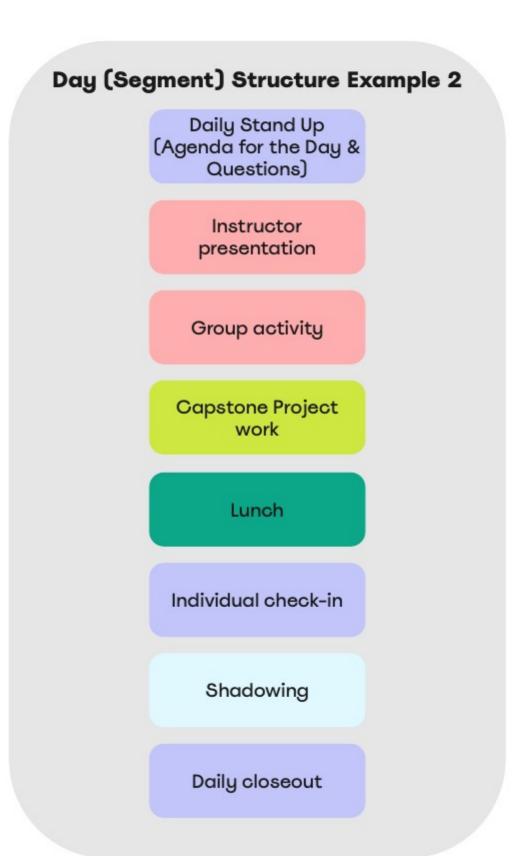


# An Academy Day (Segment)

#### What does a day look like?

- Up to 6 hours of work each segment
- · Breaks and lunch considered
- Daily Stand Up and Closeout
- Individual check-ins
- Consider Recommendations like Icebreakers, Coffee Chats, Lunch Breaks with Hunley employees outside of cohort, Physical Exercises, etc





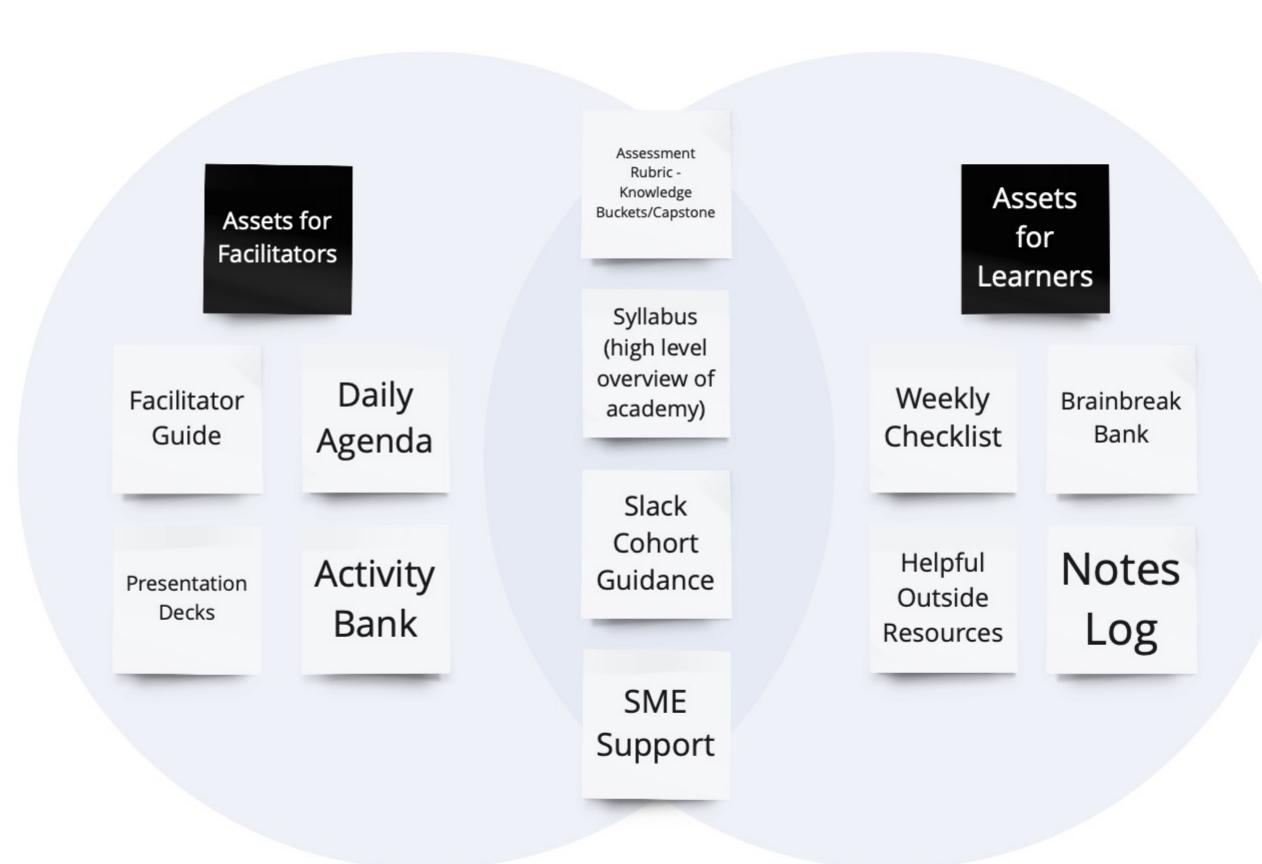
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### Assets

#### What tools are needed?

In addition to content creation, there are also tools that are required to support both Facilitators and Learners in their roles throughout the Academy.



06



### Recommendations

#### What are some other things to consider?

- Build Culture:
  - Icebreakers help break up the day and get to know each other (cohort connection, fun activities, virtual mixers)
  - Setup social events for the cohort to bond
- Stress Management
  - Suggest physical activities (good for company overall)
  - Incorporate fun competitions
  - Weekly/Monthly lunch/dinner meal budget
- Slack Channel for Academy Cohort
  - Slack Profile sharing
  - Polling in channel
- If possible, gather Academy participants for in-person kick-off for one or two days
  - Hunley Internal Question: Who would need to be involved?
- Academy End Celebration Capstone Project Presentations





### Supports

#### **Subject-Matter Expert**

- Time required, dependency based on priority of content build
- Input on building Role Best Practices
- Capstone Mock Client creation
- Input on Consulting content
- Provide feedback on Facilitator Guide
- Hunley Onboarding missing pieces (PSA overview, how we do business, etc)
- Review, edit and sign-off on content/activities
- SME support and availability for Facilitator during Academy (answer questions, presenter for specific topics, interact with Slack cohort)

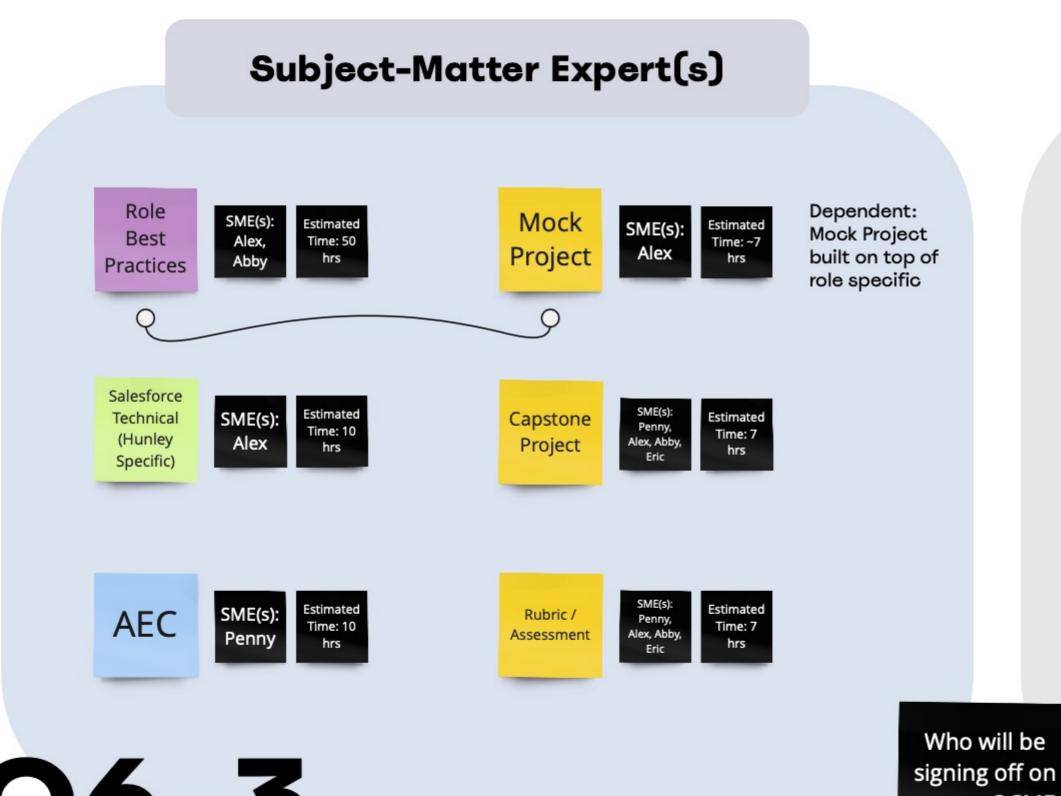
#### **Facilitator**

- During Academy:
  - Managing schedule
  - Creating agendas
  - Giving feedback & supports
  - Meeting 1:1 with learners during check-ins
  - Assessing projects & learners
  - Provide coaching
  - Initial assessment of additional curriculum needs
- Assume full time Academy work while in session
- Moderator for Slack cohort
- Facilitator should be one person but can have multiple supports

06-2



### Supports



Facilitator(s)

Train the Trainer -Academy Preparation

Facilitator Guide

Daily Agenda

Weekly Checklist

SME(s): Who might be facilitating?

Consider Primary, Secondary, Tertiary **Facilitators** 

facilitators trade off per topic?

Do

Co-Facilitator recommended (e.g. moderating Slack channel, Zoom organization, etc) **Guest Speakers** for topics (good for cohort to meet others in company)

Estimated Facilitation Time: 5-8 hrs per day (parttime to full on Academy, lower hours extends academy timeline)

06 - 3content? SME or other?

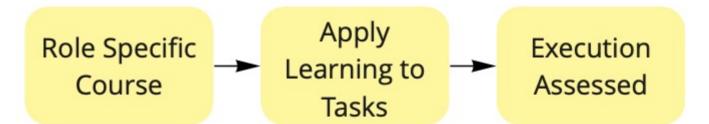


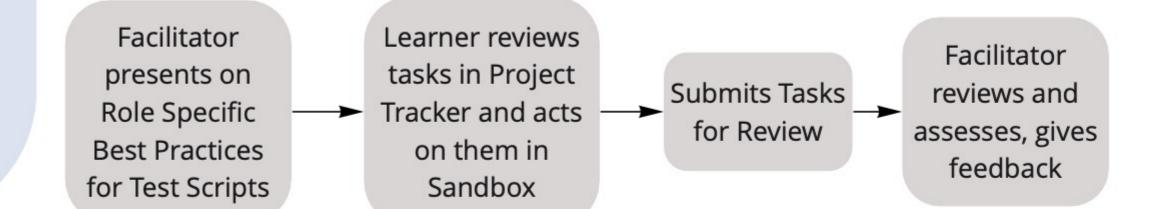
### Mock Project

#### **Outline & Implementation**

- Integrated into the Role Specific knowledge area
- ASC completes tasks assigned to them
- Role Specific topics are introduced and reviewed using Instructor Led Presentations (A Hunley example to give context would help setup learners tasks)
- ASC Learner reviews tasks assigned and takes actions (Tasks can be assigned in Project Tracker, executed in a Sandbox)
- We can also build Short Simulations for spciefic actions or context that don't require Salesforce technical knowledge for learners to apply what they've learned

Checkpoint: Learners apply their Role Specific knowledge + Salesforce Technical Knowledge. Hunley Effort:
What steps are
needed to get this
into sandbox?
Estimate of time?





07



# Capstone Project

#### **Outline & Implementation**

- Each group is given a mock client, SOW, and use case (scenario outline) to work from
  - · Mock client can either be written or previously recorded client meeting OR Facilitator/Hunley Employees can role-play as a client
- Capstone Projects are non-guided practice opportunities
  - Learners have to manage tasks, the process, and the team
  - Facilitators can be asked questions but learners are asked to review resources or discover other resources
- 3 4 weeks

Live roleplay?

#### **Checkpoint & Milestone:**

Learners apply their Role Specific knowledge + Salesforce Technical Knowledge to complete group project.

**Hunley Effort:** Estimate of time?

Resource Materials: **User Story** Bank

Different Examples needed for ASC vs ACSM

**Project Phase** Introduction Presentation (~3 hours)

Teams work on Project together (~6 hours)

End of Capstone: **Teams Present** Project

**Facilitator** presents on project phase, address questions, and ask learners to share experiences

Learners work as a team to manage their project to completion

Project teams use resources and best practices to address project issues

**Facilitator** reviews and assesses projects, gives feedback

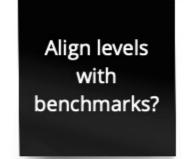




# Rubric Mockup

#### What might the rubric look like?

- Instructor assessment
- Self assessment
- Team assessment



Knowledge Area	Knowledge Topic	Emerging (1)	Developing (2)	Proficient (3)	Advanced (4)	Expert (5)	Score	Notes
Role Best Practices	Note Taking	Know: Has trouble understanding the note-	<b>Know:</b> Understands best practices	<b>Know:</b> Understand best practices and context	<b>Know:</b> Understand best practices, can explain the	<b>Know:</b> Understand best practices, and mentors	3	Can improve time efficiency on
		taking process and how to			process and support	others		project tasks
		use template	Apply: Uses note-taking	Apply: Uses note-taking	others			
		1859	practices consistently with	practices without error and		Apply: Improves on the		
		Apply: Uses note-taking	some errors or guidance	can give feedback on the	Apply: Uses note-taking	note-taking process and		
		practices inconsistently		process	practices without error	innovates		
		and relies heavily on	Practice: Able to		and can give feedback on			
		resources	complete note-taking process in dependently	<b>Practice:</b> Able to follow note-taking processes in	the process	Practice: Completes note-taking process		
	Practice: Requires mor	Practice: Requires more	but requires additional	context, but may need	Practice: Completes	easily, innovates and		
		opportunities to take	time and support		standardizes new			
		notes in context to better		complete (time efficiency)	time efficient manner	practices		
		understand how to apply						





### Notes on Candidates

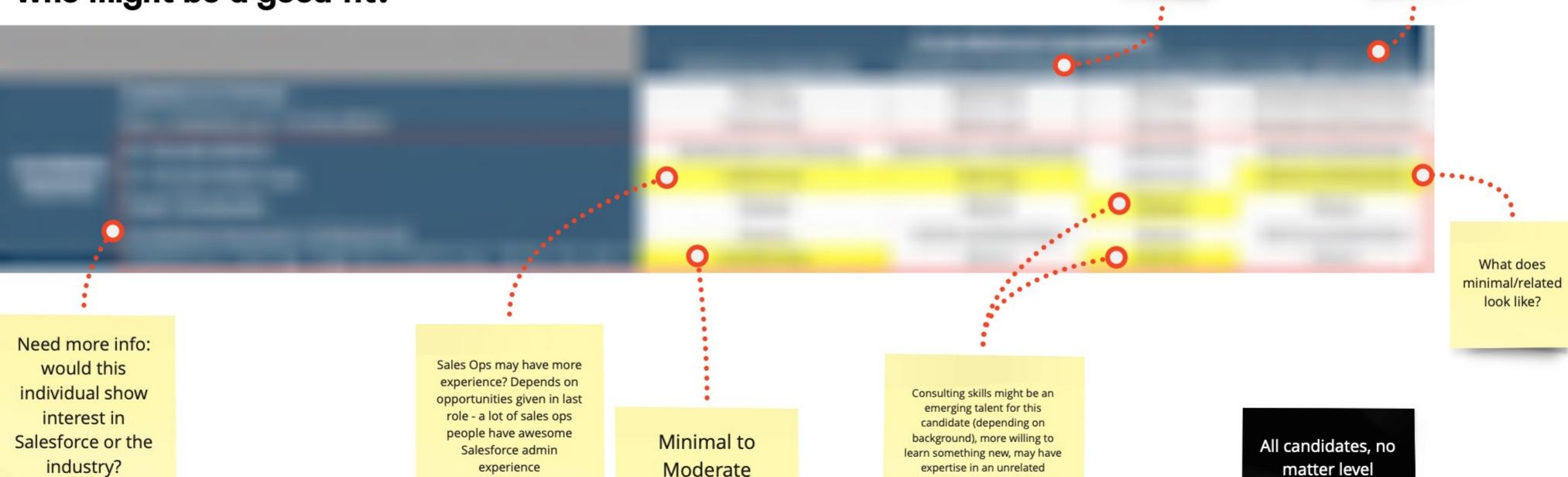
Who might be a good fit?

Would industry include BPM or AEC or both? For methodology does it mean they understand Hunley's, Industry, Salesforce? but haven't implemented?

should be looking

to grow and learn

the Hunley way



unless you can

review the

curriculum first

industry (but might not have job

experience or translatable skill

10

M

### Candidate Goals

#### **Expectations of Candidates after Graduation**

How do you see
ASC adding
value to a
project after the
Academy?

Actively listen, contribute and review requirements and complete declarative setup

Manage their time efficiently (complete tasks, seamless handoff)

Own their processes to optimize, rinse and repeat

Provide perspective and feedback for projects

At the end of their first year, what do you see them achieving?

Contributing consistently on projects (e.g. SF recommendations, bring up red flags, pitfalls, time to task completion efficiency)

Strive for certification (potentially)

Choose a career pathway based on interests and strengths

ASC SME: sense of confidence and elegance, presenting solutions (owning a process and presenting it, internal facing), increased independence, expert on simple SF apps, able to mentor new ASCs

10-1

Ideal: Admin Cert (within 1st year) (ASC/ACSM)

#### **Recommended Ideal Candidates** Optimal Salesforce In-House In-Training Sales House Programs (VetForce, Climb Ops Admin Hire, etc.) Acceptable Unrelated Fresh Business Graduate Professional



### User Persona



urgency to accomplish dient asks based in

functionality, while trying to understand i

Taulor is our Consultant.

They work remotely, individually and/or collaboratively with a team, to engage and identify a client's business problem. Using their technical skills, they support the build of a Salesforce solution. They have solid technical aptitude and may have technical command; they may have been an "accidental admin" and/or may come out of a Salesforce Admin course.

On a project, they may find themselves listening into and sometimes participating in conversations by actively listening to capture takeaways. They ask questions with their team to clarify/define/synthesize/analyze the client's needs in order to build the best solution. If they don't know something, they research to find it. This can be challenging in the moment in navigating project nuance, ambiguity, and juggling deadlines. They have to keep learning to maintain or excel in their role.

**10-2** 

#### Think & Feel

They feel overwhelmed if they don't have the resources or knowledge to solve a problem

They feel frustrated if there are too many tasks and competing prioritizes to manage their time appropriately. Sometime deadlines are unclear.

solving, learning constantly, and the supportive team to grow in their role.

Stressful in prioritizing tasks, many unknowns exist impacting success (e.g. will devs deliver on time or will I have to tell client some bad

needs and questions of the client around imeline status, task clarifying questions

dividuals who help the in technical jargon translation, project management, strategic guidance, and obstacle

They often hear frustrated clients (e.g. tasks are taking too long) but are supported by the team/leadership to get them what they



They observe and learn from senior team members leading clients through the process.

They see clients (by other daily tasks) so clients are not fully able to communicate their

They see resources struggling to make deadlines (including their own team)

ASC vs ACSM

ACSM working directly with one team member (senior support) education about the process." For ASC, others on team do this like SA/PM vs

the team as support resources owhat do ACSM - more routine problems/sol

project details and

knowledge and ndustry knowled while on a project t

building complex solutions and communicating with clients (with

They struggle with the amount of tasks

fundear deadlines

lack of knowledge t

execute, life-work

balance)

engage in conversation with team members in order to practice having conversations (technic consulting, industry,

understand topics or roles people play on a project (with oversight/support/p build rapport, sharing personal details.

execute tasks and deliver difficult prioritizing task based on resources) bases on client expectations

They need to be resourceful in how to get their questions answered while managing expectations in case of unknowns

#### Say & Do

#### Pain

They have knowledge gaps (process, industry, technical, consultant) that hinders their ability to complete tasks.

missing milestones. changing their mind, I don

remote work but find it isolating and difficult to connect with others.

heir tasks will not be completed on-time based because of dependencies, fear giving client's 'no update" report

#### Gain

They want the client to be happy and enjoy the solution

continue to learn and grow in their role to have a successful career (promotion, skillset,

They want to

challenges and problem-solving opportunities projects afford

They like the

They want to be respected by clients and

when clients express delight. and tasks are completed on-

#### **Topics**

continued

directly working with the client. need senior

#### Resources

(technical, industry)

capture user bio/actions)

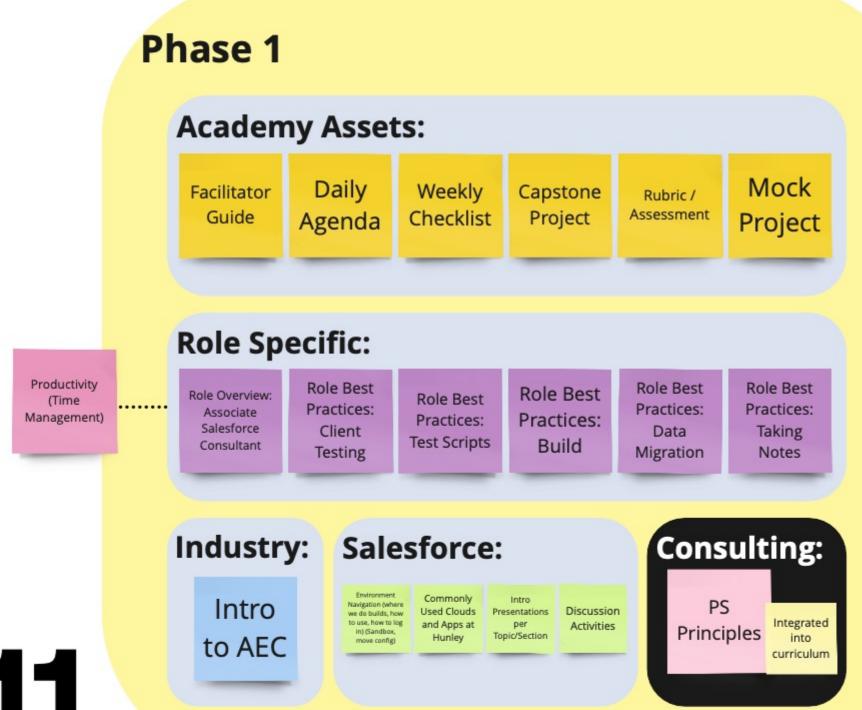
standard note taking (template, process)

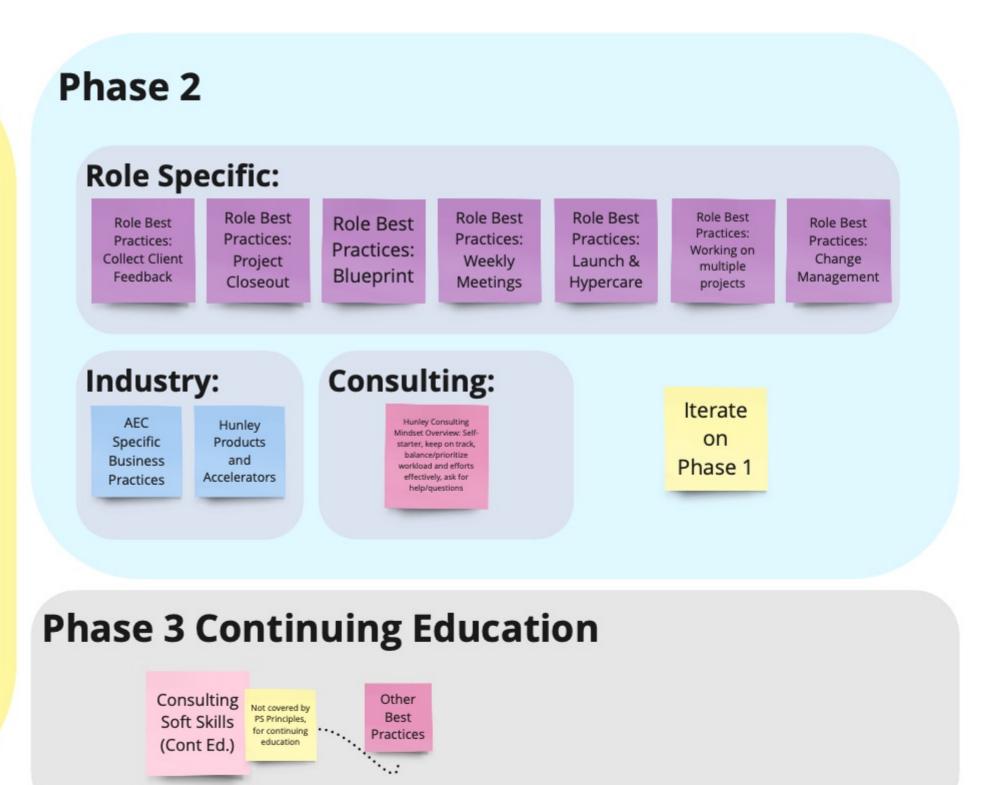
#### Growth in Role

hosen path to go ASC; no experience but have tech aptitude

### Build Phases

#### What needs to be built?







### Build Timeline

#### When will things be built?

March	April	Мау	June	July	August
		Phase 1	Academy		
					Phase 2

First Academy





### Build Requirements

